

# Premostimo jaz među generacijama

Meri Tukač  
Zlatko Ofak

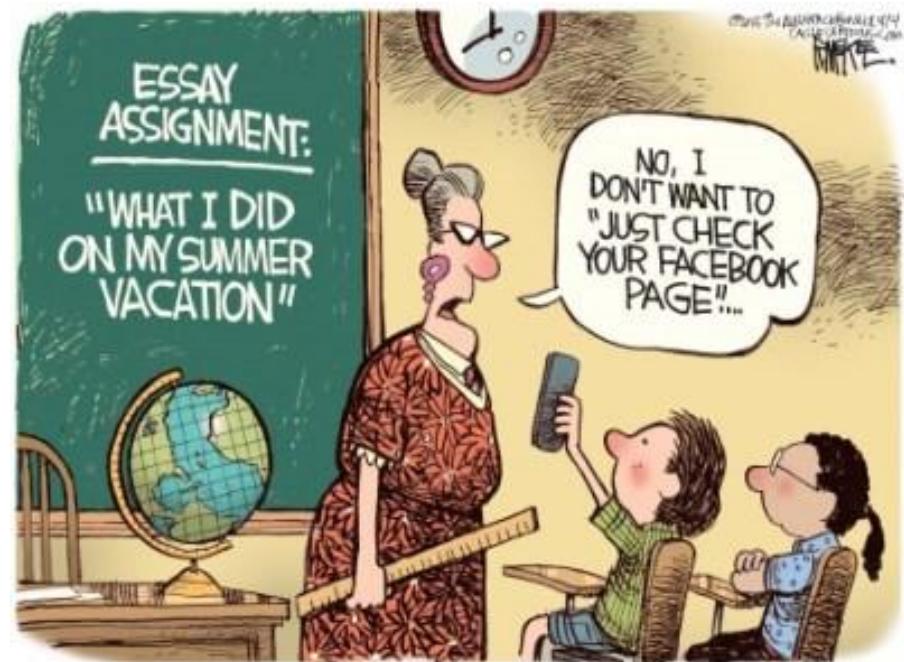
16. studeni 2016.



- IEEE R8 SAC
- INPUT:
  - generacijski jaz
  - 6 mjeseci
  - 10 000 \$
  - tehnologija



- *Baby boomers:* 1946. – 1964.
- Generacija X: 1965. – 1984.
- Generacija Y: 1985. – 2010.



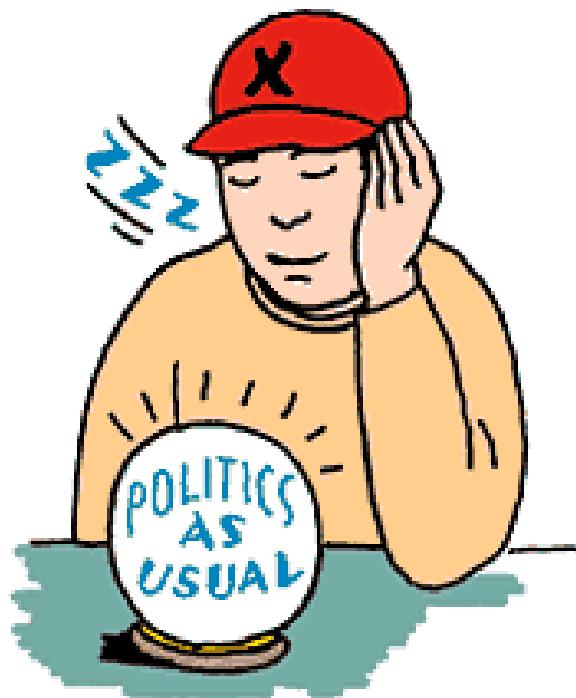


1950's wealth rock n roll  
retirement credit post WWII  
lifestyle mortgage loans  
demographic work ethic  
education active cultural  
goals house money

# BABY BOOMERS

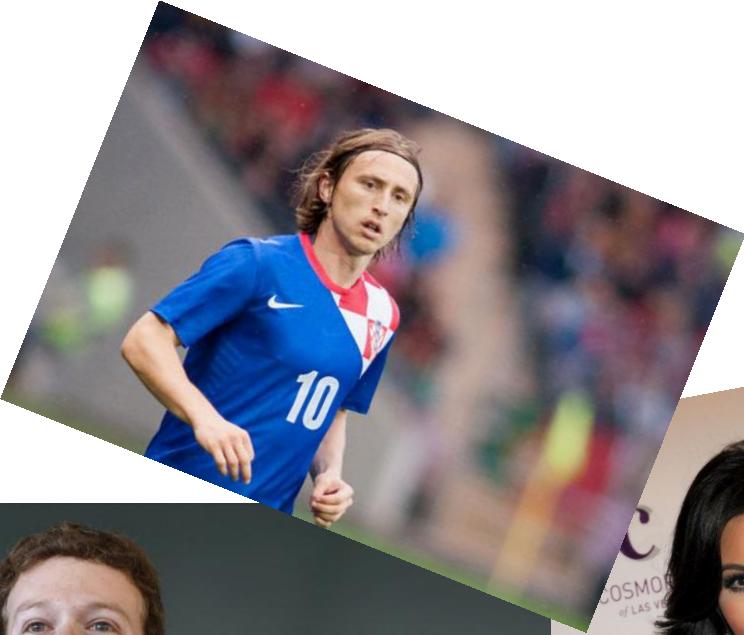
spend degree generation  
married income largest successful  
change birthrate  
historical impact medicare  
**physically fit**  
parents 1960's  
special important aging

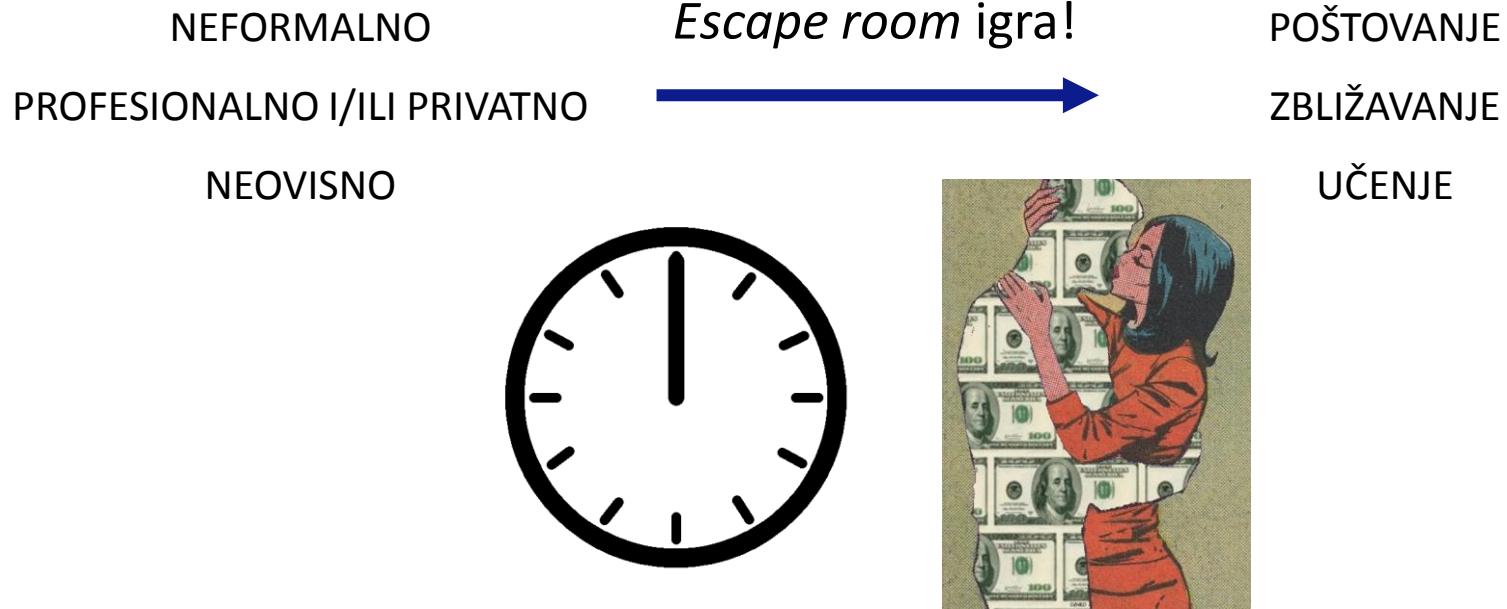




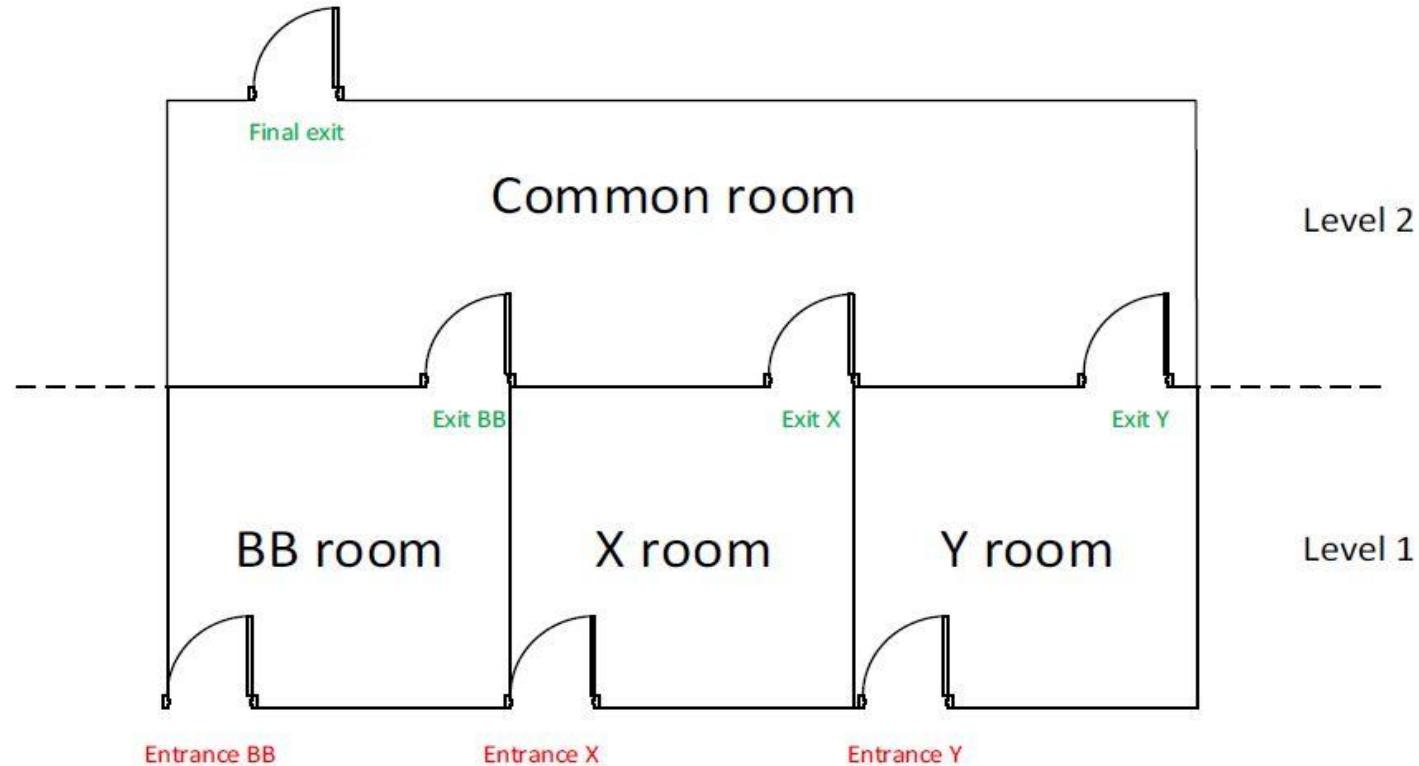


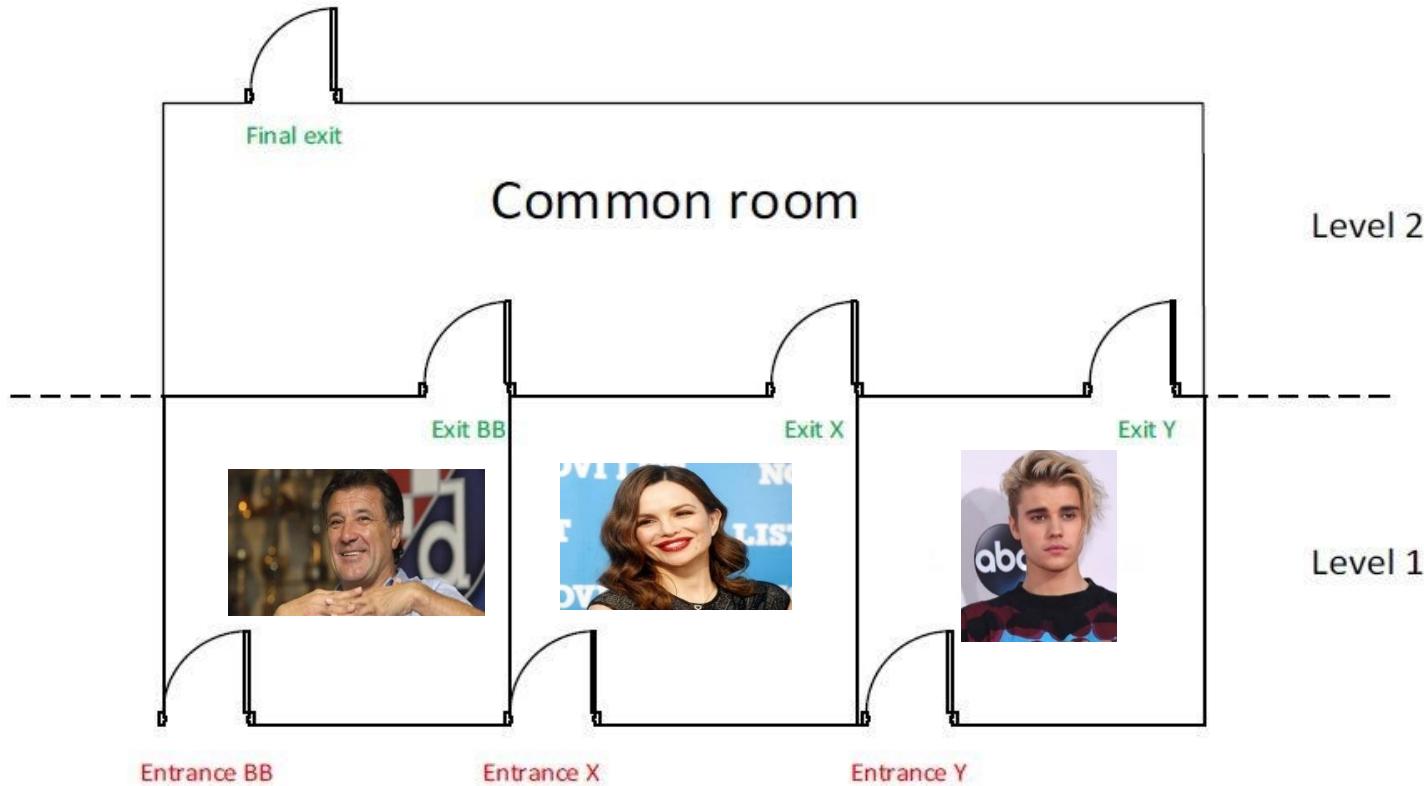




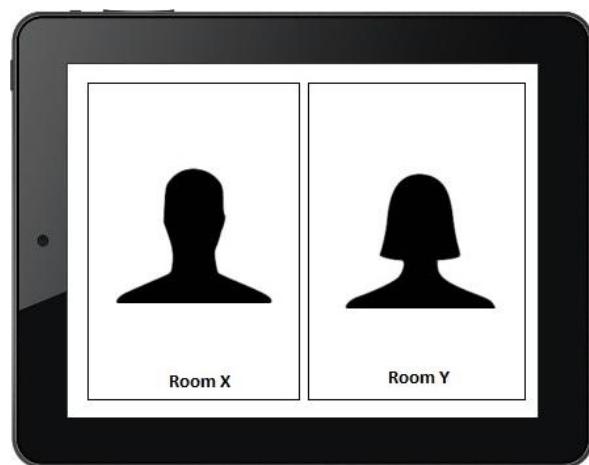


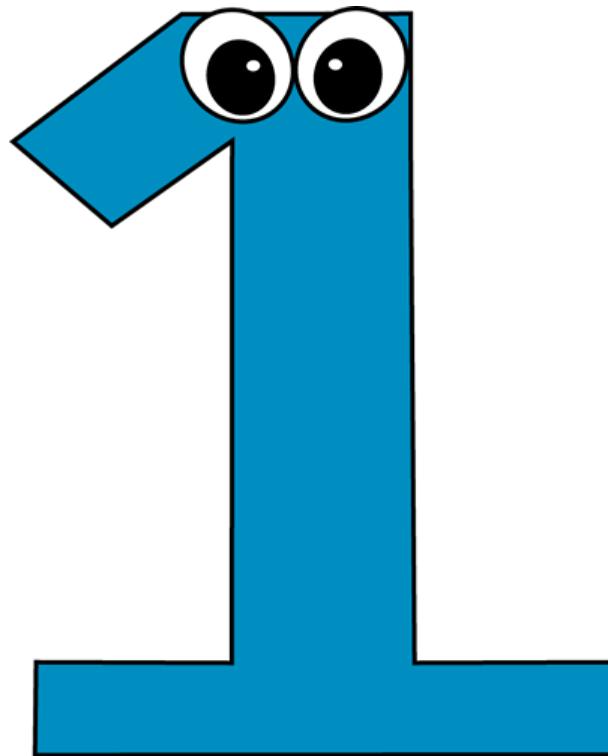






- U svakoj sobi se nalazi:
  - Tablet s instaliranim Skype-om
  - Stalak za tablet
  - Papiri i olovke
  - Video kamera tako da moderator može nadzirati i upravljati igrom
- Moderator ima laptop s instaliranim Team viewerom









zove BIBERA -  →selfie





zove BIBERA -  →selfie

zapisuje ŠIFRU na papir





zove BIBERA -  → selfie

zapisuje ŠIFRU na papir

pronalazi Morsea → e-mail SEVERINI



zove BIBERA -  → selfie

zapisuje **ŠIFRU** na papir

pronalazi Morsea → e-mail SEVERINI → printa Zdravkov mail – šalje faks BIBERU



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Send this code via Morse oscillator:  
(ask Room BB for help if needed)

**SOS32**

NOTE: wait 2 minutes and send it again

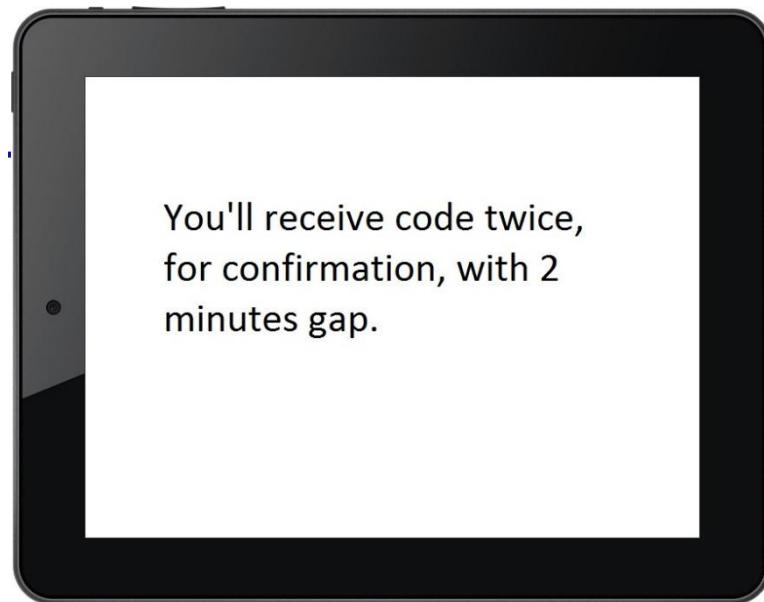
ma kod na tablet (Norris) →Morseom  
e kod SEVERINI



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ima kod na tablet (Norris) →Morseom  
lje kod SEVERINI



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BLOKIRAN TABLET!

prima kod na tablet (Norris) → Morseom  
šalje kod SEVERINI

Chuckova poruka – unosi Biberov kod →  
OTKLJUČAN TABLET!

instalira  → šalje logaritamske  
tablice BIBERU



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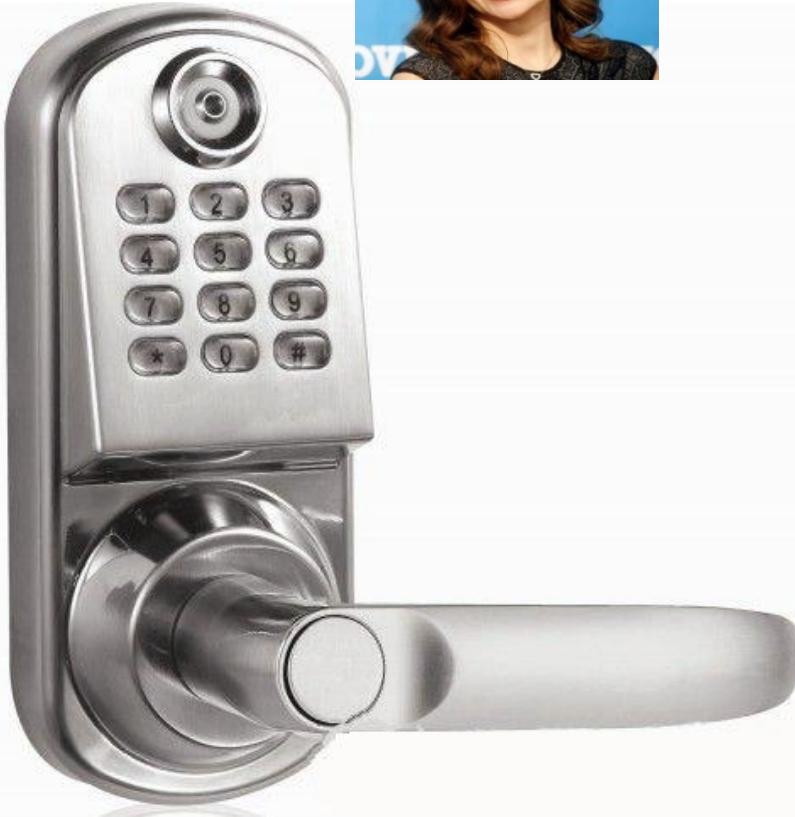
Chuckova poruka – unosi Biberov kod →  
OTKLJUČAN TABLET!

instalira  → šalje logaritamske  
tablice BIBERU

šalje ŠIFRU BIBERU → log(ŠIFRA) ; prve 4 znamenke → NOVA  
ŠIFRA



zove BIBERA -  →selfie  
zapisuje ŠIFRU na papir  
pronalazi Morsea →e-mail SEV



šalje ŠIFRU BIBERU —————  
**otključava sebe pa i svoje**



prima kod na tablet (Norris) →Morseom  
šalje kod SEVERINI

**log(ŠIFRA)** ;prve 4 znamenke→ NOVA  
ŠIFRA





- U zajedničkoj prostoriji sada su sve tri generacije
- CILJ: dobiti svjetleću žaruljicu
- Moguće je korištenje i svih tehnologija korištenih u prvoj razini igre

# Escape the Gap! – tijek igre



- Nagrada, SYP Regensburg 2016.
- Omogućena realizacija projekta

